



## 2023 CASTLE MOUNTAIN RESORT IFSA JUNIOR 2\* REGIONAL EVENT SCHEDULE

**FRIDAY, FEBRUARY 24, 2023**

TIME	EVENT	LOCATION
8:30 AM – 4:30 PM	Athlete / Coach Check in <ul style="list-style-type: none"> <li>• Event Waivers must be signed by a parent or legal guardian and handed in.</li> <li>• Vouchers for discounted athlete lift tickets will be available at time of check-in</li> <li>• Competitors are strongly advised to check-in on Friday to avoid delays on Saturday AM</li> <li>• Bibs will be issued at this time with a \$20 bib deposit required (CASH ONLY).</li> </ul>	West Castle Room (Upstairs – Day Lodge)
1:00 PM – 4:00 PM	Unofficial Venue Inspection <ul style="list-style-type: none"> <li>• Encouraged for all competitors to get a sense of current snow conditions</li> <li>• The venue will be open as long as it doesn't negatively affect the venue for the competition.</li> <li>• The venue will not be open to anyone without appropriate credentials, during this time</li> <li>• Please limit your time on the venue to 1 – 2 runs to help maintain good course conditions for the competition</li> <li>• Note: This is NOT an official inspection. All athletes will have the opportunity for an official course inspection on each morning of the event</li> </ul>	Shotgun
5:00 PM	Saturday Start List Posted	West Castle Room (Upstairs – Day Lodge)



## SATURDAY, FEBRUARY 25, 2023

TIME	EVENT	LOCATION
7:00 AM	Day Lodge Open	Day Lodge
7:00 AM - 8:00 AM	Late Check in for Athletes & Coaches <ul style="list-style-type: none"> <li>• Event Waivers must be signed by a parent or legal guardian and handed in.</li> <li>• Vouchers for discounted ticket will be available at time of check-in</li> <li>• Competitors are strongly advised to check-in on Friday to avoid delays on Saturday AM</li> <li>• Bibs will be issued at this time with a \$20 bib deposit required (CASH ONLY).</li> </ul>	West Castle Room (Upstairs – Day Lodge)
7:30 AM	Day Lodge Cafeteria open for hot beverages and/or grab and go items (hot food available at 8 AM as per regular schedule)	Day Lodge
8:15 AM	Competitor & coaches meeting ( <b>MANDATORY</b> )	West Castle Room (Upstairs – Day Lodge)
9:00 AM	Upload on Sundance (Blue) Chair open <ul style="list-style-type: none"> <li>• NOTE: Load time may be pushed back due to the need for avalanche control</li> </ul>	On-mountain
9:15 AM – 10:00 AM	Event venue inspection <ul style="list-style-type: none"> <li>• Athletes have the opportunity to take one inspection run on the course</li> </ul>	Shotgun
10:30 AM – 3:30 PM	QUALIFYING RUNS <ul style="list-style-type: none"> <li>• Girls 7-11, Boys 7-11</li> <li>• Girls 12-14, Boys 12-14</li> <li>• Girls 15-18, Boys, 15-18</li> <li>• Athletes must be at the top of the course for their start time or they could face disqualification.</li> </ul>	Shotgun
4:30 PM	Posting of Results	West Castle Room (Upstairs – Day Lodge)
5:00 PM	Pizza Dinner for athletes and other ticketed guests <ul style="list-style-type: none"> <li>• Accreditation or a valid meal ticket must be shown in order to gain access</li> </ul>	Barnaby Room (Upstairs – Day Lodge)

## SUNDAY, FEBRUARY 26, 2023

TIME	EVENT	LOCATION
7:00 AM	Day Lodge Open	Day Lodge



7:30 AM	Day Lodge Cafeteria open for hot beverages and/or grab and go items (hot food available at 8 AM as per regular schedule)	Day Lodge
8:15 AM	Competitor & coaches meeting <b>(MANDATORY)</b>	West Castle Room (Upstairs – Day Lodge)
9:00 AM	Upload on Sundance (Blue) Chair open <ul style="list-style-type: none"> <li>NOTE: Load time may be pushed back due to the need for avalanche control</li> </ul>	On-mountain
9:15 AM – 10:00 AM	Event venue inspection <ul style="list-style-type: none"> <li>Athletes have the opportunity to take one inspection run on the course</li> </ul>	Shotgun
10:30 AM – 2:00 PM	FINALS <ul style="list-style-type: none"> <li>Girls 7-11, Boys 7-11</li> <li>Girls 12-14, Boys 12-14</li> <li>Girls 15-18, Boys, 15-18</li> </ul>	Shotgun
3:00 PM	Posting of Results	West Castle Room (Upstairs – Day Lodge)
3:30 PM	Awards	Base Area Trail Map (between Day Lodge & T-Bar Pub)

